



DEER



(800) 295-5010

Disney's ANIMAL WORLD

DEER

Objectives

The student in grades K-2 will:

- Become familiar with the physical characteristics of deer
- Learn how deer adapt to their environment
- Be introduced to the behavior of deer and their offspring

Synopsis

Through live-action footage, students observe deer and learn about the characteristics that help them survive. Clips from Disney animated films further illustrate key facts about these beautiful creatures. Students find out why deer live in herds, the reasons they have antlers, how deer adapt to different climates—and much more. Two short, fun quizzes help students focus on what they've learned.

Preview Questions

1. What do you know about deer? Why do you think a deer has antlers?
2. Do deer live alone or in groups? Why do you think this is so?

Suggested Activities

1. Tell students that they will play a version of “Simon Says.” They have to listen carefully to each statement you make about deer. If what you say is true, they can move forward. If what you say is false, they have to stand still. Provide this example: “Simon says deer eat leaves.” (Students move forward.)
2. Discuss with students why deer live in herds. Then ask students to choose a deer to draw: a doe, stag, or fawn. They can each cut out their deer and place it in a collage with the other students' deer. Suggest they write a caption for their collage.
3. Remind students that female deer are called does and baby deer are called fawns. Work with them to make a chart such as the one below that tells special names for male, female, and baby animals:

Male	Female	Baby
stag	doe	fawn
bull	cow	calf
lion	lioness	cub



4. Point out to students that a family group of deer is called a herd.

Help them brainstorm a list of other special words for animal groups.

Examples: a pride of lions, a troop of monkeys, a school of fish, a herd of sheep, a flock of birds. Students might use the words in simple sentences such as “A school of fish swam by.” Encourage them to draw pictures to go with their sentences.

On the DVD

Scene Selection

The program on this DVD is divided into 5 chapters. This allows the user to enter at different points in the program.

- Chapter 1: Chewing the Cud
- Chapter 2: Quiz Time 1
- Chapter 3: The Point of Antlers
- Chapter 4: Quiz Time 2
- Chapter 5: One More Look

DVD Activities

These classroom activities, found on the DVD, include relevant short scenes from the program.

A Deer Tale

Make up a round-robin story about a fawn’s first year of life.

Pointy Things

Antlers come in all shapes and sizes. Using art paper, crayons and scissors draw and cut out antlers. Attach to a headband and wear on your head.

Do you think antlers would be useful? Why or why not?

Additional Resources

Disney Educational Productions

<http://www.Edustation.Disney.com>

This award-winning site contains additional activities and resources for use with this DVD.

Florida Panther Net

<http://www.myfwc.com/panther/teachers/lessplan.html>

Animal activities

Kidsites.com

<http://www.kidsites.com/sites-edu/animals.htm>

Animal web links

